Updated 3/14/25	2025 COMMERCIAL POSSESSION LIMITS FOR COMMONLY HARVESTED SPECIES (pounds)											
	Jan	Feb	Mar	April	May	June	July	Aug	Sept	Oct	Nov	Dec
BLACK SEA BASS	500/wk (1/1*)	500/wk	500/wk 1,000/wk (3/16)		100/day (5/1)*		50/day (7/1)*	50/day (8/16)*	100/day (9/16)*	100/day (9/16)*		
Summer/Fall Aggregate Program	CLOSED	CLOSED	CLOSED	CLOSED								
BLUEFISH	1,000/bi-wk (1/1*)	1,000/bi-wk	1,000/bi-wk									
MENHADEN In the Menhaden Management Area	CLOSED	CLOSED	CLOSED									
MENHADEN In State Waters outside the Menhaden Management Area	120,000/day	120,000/day	120,000/day									
SCUP General Category	50,000/day (1/1*)	50,000/day	50,000/day		10,000/wk (5/1)*					2,000/wk (10/1)*		
SCUP Floating Fish Traps	50,000/day (1/1*)	50,000/day	50,000/day		Unlimited (5/1)*					2,000/wk (10/1)*		
STRIPED BASS General Category	CLOSED	CLOSED	CLOSED	CLOSED								
STRIPED BASS Floating Fish Traps	CLOSED	CLOSED	CLOSED	Unlimited (4/1)*								
SUMMER FLOUNDER												
Without a RI Summer Flounder Exemption Certificate	100/day (1/1*)	100/day	100/day		200/day (5/1)*				200/day (9/16)*			
With a RI Summer Flounder Exemption Certificate	100/day (1/1*)	100/day	100/day		200/day (5/1)*				500/day (9/16)*			
Winter I Aggregate Program	CLOSED 4,000/bi-wk (1/5)*	4,000/bi-wk	4,000/bi-wk		CLOSED (5/1)*							
Summer/Fall Aggregate Program	CLOSED	CLOSED	CLOSED	CLOSED								
TAUTOG	CLOSED	CLOSED	CLOSED	10 fish/day (4/1)*				10 fish/day (8/1)*		10 fish/day (10/15)*		

<sup>\*</sup> Indicates start of a sub-period

For species not identified in this chart, go to the Marine Fisheries webpage at <a href="http://www.dem.ri.gov/programs/marine-fisheries/mfsizes.php">https://www.dem.ri.gov/programs/marine-fisheries/mfsizes.php</a>
For all marine fisheries regulations, go to <a href="https://dem.ri.gov/natural-resources-bureau/marine-fisheries/marine-fisheries-regulations">https://dem.ri.gov/natural-resources-bureau/marine-fisheries/marine-fisheries-regulations</a>
Possession limits identified in red are current as of the date updated until the next change is made